The Math 12 Competency Test covers the topics listed below. Once you have registered for a test, you will be emailed information about the Math 12 Companion course which will give you access to practice problems to prepare you for the test.

- Basic Algebra
 - o Simplify algebraic expressions
 - o Multiply, divide and factor polynomials
- Algebraic Fractions
 - o Multiply, divide and simplify fractions
 - o Simplify the sum or difference of simple and complex fractions
- Working with Radicals
 - Switch from radical to exponent form
 - o Rationalize the denominator
 - o Add, subtract, multiply and divide with radicals
- Solving Equations
 - Solve linear, fractional, quadratic, and radical equations
 - Solve systems of two linear equations
 - Solve simple linear inequalities
- Manipulating Formulas and Functional Notation
 - Solve formulas for different variables
 - Manipulate functions using functional notation
- Word Problems
 - Solve mixture, work, percentage and uniform change problems
 - Solve problems involving geometric shapes
- Unit Conversion and Percent
 - Convert from one unit to another unit
 - Switch between radians and degrees
- Variation
 - Solve simple and complex direct and indirect variation problems
- Geometry
 - o Calculate the perimeter and area of a circular sector or plane figure
 - Calculate the surface area or volumes of solid objects
 - o Solve problems involving triangles using Pythagoras's formula
 - Solve problems using similar triangles

Logarithms

- o Convert from logarithmic form to exponential form and vice versa
- Use the properties of logarithms to manipulate and simplify expressions
- Solve logarithmic and exponential equations

Trigonometry

- o Solve right and oblique triangle problems
- o Solve simple trigonometric equations
- Relate trigonometric functions of any angle to the function of an acute angle

Graphs and Related Topics

- o Plot points on a Cartesian graph
- o Determine the equation, slope and x or y-intercept of a linear line
- o Calculate the linear distance between two points
- o Determine the equation of a circle